**CLISS 16th of March 2020 – Covid 19 LESSON 1**

Plan:

* Describe your projects for CLISS !
* Write a document on the description of your project
* SPLIT your project into AS SMALL TASKS as possible
* pick one task and SAY that you want to implement it!
* Use GIT!
* Link to all JS things we did in class so far:

<https://github.com/DanDurbaca/JsExercises.git>

* Push the document (your project description should be in the readme of your project) !!!
* ADD ME => USER: DanDurbaca as a collaborator of this project!

Example:

* Nora wants to build the Hangman game. The description of the game should be written as follows:

**The hangman game is a game where the user is presented with a question and has to “guess” (or answer) the correct word. Every time the user chooses a letter – if the letter is NOT AT ALL in the correct word – a picture of a hanged man is building (first the head... and so on) until, within 5-6 mistakes, the full hanged man is drawn, therefore the player loses.**

**Note:** Maybe this description aboveshouldbe more detailed – but it was the minimum that I could think!

**I would split this task into SUBTASKS, as follows:**

* **the user is asked to GUESS for the letter of a given word. Initially he has JUST UNDERLINES instead of the right word – therefore he knows the number of letters of the correct word.**
* **Task 1 is:**

**Build a function that will receive as parameter some WORD (string) and will return another string with the same number as underlines (underscores) as the original word.**

I took Nora’s example just because she asked... PLS DO SEND ME something similar to the above for your own project. You should send this as a git repo – the description MUST be in the project readme and you should ALREADY start implementing the first SMALL TASK!

LESSONS WILL BE INDIVIDUAL! for each of you I will help, if needed! JUST ASK!

**Prerequisites:**

Visual Studio Code

Git software installed

Github account

Microsoft Teams